

Current Work at the Design Machine Group

Space.City - Seattle's Art & Architecture Forum - and University of Washington CAUP/DMG co-sponsor a presentation on Monday **November 5** by the Design Machine Group. The event will be held in the lecture hall of the Seattle Art Museum, 1st and University, at 6:30 pm.

<http://depts.washington.edu/dmachine>

The Design Machine Group (DMG) at the University of Washington explores the intersection of design, computation, and built and virtual environments. Research at the DMG focuses on design processes and how information technologies might support designers through computational environments for design, collaboration and coordination, and integration of physical and computational environments.

Faculty and students will demonstrate a variety of projects that look to the future of technology in design. Projects at the DMG include collaborative drawing and annotation of three dimensional models, gesture recognition for CAD modeling, group presence in web based environments, and end-user programming languages for generating built form.

The event is free. For more information contact ellendo@u.washington.edu or etc@space-city.net